Report on the Use of the Student Activities Support Grant
2025/2026 School Year

I. Financial Overview

A	Allocation in the Current School Year:	$120,250.00
B	Expenditure in the Current School Year:	$120,250.00
C	Unspent Amount to be Returned to the EDB (A – B):	$0.00

II. Number of Student Beneficiaries and Subsidised Amount

Category	Number of Student Beneficiaries	Subsidised Amount
Comprehensive Social Security Assistance	24	$20,349.99
Full-grant under the School Textbook Assistance Scheme	131	$86,034.83
Meeting the school-based financially needy criteria	48	$22,965.18 (capped at 25% of the total allocation for the school year)
Total	**185**	**$120,250.00**

(Remark: This item should be equal to the "Expenditure in the Current School Year" in Part I B)

III. Details of Expenses

No.	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	Person-times[1] of student beneficiaries	Actual Expenses ($)	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				
					Intellectual Development (closely linked with curriculum)	Values Education	Physical and Aesthetic Development	Community Service	Career-related Experiences
1. Local activities: To subsidise students with financial needs to participate in life-wide learning activities covering different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness, or to subsidise students with financial needs to participate in diversified life-wide learning activities with a view to enriching the five essential learning experiences for them									
1	Promotion Team - Apple Pencil Design Workshop	Arts (Visual Arts)	43	$3,600.00			✓		
2	Indoor Volleyball and Beach Volleyball Club	Physical Education	11	$8,393.26			✓		
3	Girls Basketball Club	Physical Education	14	$12,681.30			✓		

No.	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	Person-times[1] of student beneficiaries	Actual Expenses ($)	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				
					Intellectual Development (closely linked with curriculum)	Values Education	Physical and Aesthetic Development	Community Service	Career-related Experiences
4	Badminton Team	Physical Education		$5,580.00			✓		
5	Boy's Basketball Club	Physical Education		$8,986.50			✓		
6	STEAM ECA	Science		$3,347.80			✓		
7	School Band	Arts (Music)	12	$19,767.40			✓		
8	Handbells Team	Arts (Music)		$632.00			✓		
(Please insert rows above if the space provided is insufficient.)									
		Expenses for Category 1	**80**	**$62,988.26**					
2. Non-Local activities: To subsidise students with financial needs to participate in non-local exchange activities or non-local competitions									
1	CS, STEAM mainland study tour			$36,923.00	✓	✓			
2	Exchange tour overseas (proposed destination: Korea)			$20,338.74	✓	✓			
3									
(Please insert rows above if the space provided is insufficient.)									
		Expenses for Category 2	**0**	**$57,261.74**					
3. To subsidise students with financial needs to purchase basic and essential learning materials and equipment for participating in life-wide learning activities									
1									
2									
3									
(Please insert rows above if the space provided is insufficient.)									
		Expenses for Category 3	**0**	**$0.00**					
		Total	**80**	**$120,250.00**					

1: Person times of student beneficiaries in this column refers to the sum of student beneficiaries participating in each activity, i.e. a student beneficiary participating in more than one activity can be counted more than once.

Contact Person for LWL (Name & Post):	Ying Yuk Tong (Vice-Principle)