

**Report on the Use of the Student Activities Support Grant
2024/2025 School Year**

I. Financial Overview

A	Allocation in the Current School Year:	\$129,350.00
B	Expenditure in the Current School Year:	\$129,350.00
C	Unspent Amount to be Returned to the EDB (A – B):	\$0.00

II. Number of Student Beneficiaries and Subsidised Amount

Category	Number of Student Beneficiaries	Subsidised Amount
Comprehensive Social Security Assistance	24	\$20,349.99
Full-grant under the School Textbook Assistance Scheme	131	\$86,034.83
Meeting the school-based financially needy criteria	48	\$22,965.18 (capped at 25% of the total allocation for the school year)
Total	203	\$129,350.00

(Remark: This item should be equal to the “Expenditure in the Current School Year” in Part I B)

III. Details of Expenses

No.	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	Person-times ¹ of student beneficiaries	Actual Expenses (\$)	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				
					Intellectual Development (closely linked with curriculum)	Values Education	Physical and Aesthetic Development	Community Service	Career-related Experiences
1. Local activities: To subsidise students with financial needs to participate in life-wide learning activities covering different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness, or to subsidise students with financial needs to participate in diversified life-wide learning activities with a view to enriching the five essential learning experiences for them									
1	Girls Basketball Club To enable more students to engage in basketball activities beyond physical education lessons, develop their interest in sports, and cultivate positive values and attitudes through participation in sports activities.	Physical Education	8	\$2,979.00			✓		

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					Intellectual Development (closely linked with curriculum)	Values Education	Physical and Aesthetic Development	Community Service	Career-related Experiences
2	Girls Basketball Club To enable more students to engage in basketball activities beyond physical education lessons, develop their interest in sports, and cultivate positive values and attitudes through participation in sports activities.	Physical Education	8	\$3,090.00			✓		
3	Boys Basketball Training To provide students with the basketball training and explore students' sporting potential	Physical Education	15	\$2,187.00			✓		
4	Boys Basketball Training To provide students with the basketball training and explore students' sporting potential	Physical Education	15	\$7,831.00			✓		
5	School Band To enhance the technical skills of instrumental-interested students, to provide a platform for them to communicate with common interest and promote their learnings.	Arts (Music)	12	\$10,375.00			✓		
6	School Band To enhance the technical skills of instrumental-interested students, to provide a platform for them to communicate with common interest and promote their learnings.	Arts (Music)	12	\$7,325.00			✓		
7	Boys Basketball Training To provide students with the basketball training and explore students' sporting potential	Physical Education	15	\$3,934.00			✓		
8	Training of Chinese Dance Elite To enrich students' learning experiences in aesthetic development, as well as showcase students' learning outcome	Arts (Others)	2	\$21,000.00			✓		

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					Intellectual Development (closely linked with curriculum)	Values Education	Physical and Aesthetic Development	Community Service	Career-related Experiences
9	Training of Chinese Dance Elite To enrich students' learning experiences in aesthetic development, as well as showcase students' learning outcome	Arts (Others)	3	\$8,142.90			✓		
10	School Band To enhance the technical skills of instrumental-interested students, to provide a platform for them to communicate with common interest and promote their learnings.	Arts (Music)	12	\$10,500.00			✓		
11	S4 Service-Learning Program Committee would coordinate with the NGO to launch the Service-Learning Program. Students can reflect on the knowledge and skills learnt in class and explore their own potential.	Values Education	34	\$7,798.20		✓			
12	School Band To enhance the technical skills of instrumental-interested students, to provide a platform for them to communicate with common interest and promote their learnings.	Arts (Music)	12	\$9,350.00			✓		
13	Promotion Teams Training Showcase promotion teams' talent at different school ceremony/events.	Liaison	7	\$4,091.00	✓				
14	Making Creative Artwork 1. To participate in competition 2. To showcase art & design students talent 3. To make creative artwork and souvenir	Arts (Visual Arts)	7	\$2,864.00			✓	✓	✓
15	Basic Pottery Technique 1. To enhance students who are talented in practicing wheel throwing and pottery techniques. 2. To participate in competition/exhibition	Arts (Visual Arts)	7	\$1,615.00	✓		✓	✓	✓

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					Intellectual Development (closely linked with curriculum)	Values Education	Physical and Aesthetic Development	Community Service	Career-related Experiences
16	STEAM ECA To organize courses/ camps/ training for students who are interested in STEAM.	Cross-Disciplinary (STEM)	2	\$342.90	✓				
17	Flower Arrangement 1. To boost students' aesthetic talent through Flower arrangement 2. To teach the students effectively utilize exhibition space to showcase their artworks.	Liaison	8	\$3,600.00	✓		✓	✓	✓
18	Leadership Training To equip the current and potential student leaders	Leadership Training	4	\$15,200.00	✓				
(Please insert rows above if the space provided is insufficient.)									
Expenses for Category 1			183	\$122,225.00					
2. Non-Local activities: To subsidise students with financial needs to participate in non-local exchange activities or non-local competitions									
1									
2									
3									
4									
(Please insert rows above if the space provided is insufficient.)									
Expenses for Category 2			0	\$0.00					
3. To subsidise students with financial needs to purchase basic and essential learning materials and equipment for participating in life-wide learning activities									
1	Principles of layout and visual communication equipment (computers & software licenses) consumables(1.printing leaflet,poster ,backdrop)	Liaison	6	\$4,121.00			✓		
2	Diversity of Aesthetic Experience(ASD) equipment & consumables(eg. woodblock or acrylic plates, pottery material, art making kit etc)	Arts (Visual Arts)	6	\$1,118.00			✓		

No.	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	Person-times ¹ of student beneficiaries	Actual Expenses (\$)	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				
					Intellectual Development (closely linked with curriculum)	Values Education	Physical and Aesthetic Development	Community Service	Career-related Experiences
3	Flower Arrangement Material for Flower Arrangement	Liaison	8	\$1,886.00	✓		✓	✓	✓
(Please insert rows above if the space provided is insufficient.)									
Expenses for Category 3			20	\$7,125.00					
Total			203	\$129,350.00					

1: Person times of student beneficiaries in this column refers to the sum of student beneficiaries participating in each activity, i.e. a student beneficiary participating in more than one activity can be counted more than once.

Contact Person for LWL (Name & Post):	Ying Yuk Tong (Vice-Principle)
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