## Report on the Use of the Student Activities Support Grant 2023/2024 School Year

## I. Financial Overview

	A	Allocation in the Current School Year:	\$128,619.65
	В	Expenditure in the Current School Year:	\$128,619.65
ĺ	С	Unspent Amount to be Returned to the EDB (A – B):	\$0.00

## II. Number of Student Beneficiaries and Subsidised Amount

Category	Number of Student Beneficiaries	Subsidised Amount
Comprehensive Social Security Assistance	71	\$17,555.24
Full-grant under the School Textbook Assistance Scheme	366	\$87,965.84
Meeting the school-based financially needy criteria	108	\$23,098.57 (capped at 25% of the total allocation for the school year)
Total	545	\$128,619.65

(Remark: This item should be equal to the "Expenditure in the Current School Year" in Part I B)

## III. Details of Expenses

	Krief Description and Uniective	Domain (Please select or fill in the domain of the activity as appropriate)		Actual Expenses (\$)	Essential Learning Experiences  (Please put a ✓ the appropriate box(es); more than one option can be selected)				
No.			student beneficiaries		<u>I</u> ntellectual Development (closely linked with curriculum)	<u>V</u> alues Education	Physical and Aesthetic Development	Community <u>S</u> ervice	<u>C</u> areer-related Experiences
	1. <u>Local</u> activities: To subsidise students with financial needs to participate in life-wide learning activities covering different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness, or to subsidise students with financial needs to participate in diversified life-wide learning activities with a view to enriching the five essential learning experiences for them								
1	Table Tennis Training Course 1.Enhance student's skills 2.Build up self confidence and team spirit 3.Participate in different competitions	Physical Education	8	\$2,100.00			<b>√</b>		

	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	Person-times <sup>1</sup> of student beneficiaries	Actual Expenses . (\$)	Essential Learning Experiences  (Please put a ✓ the appropriate box(es); more than one option can be selected)				
No.					Intellectual Development (closely linked with curriculum)	<u>V</u> alues Education	Physical and Aesthetic Development	Community <u>S</u> ervice	<u>C</u> areer-related Experiences
2	Girls Basketball Team To enable more students to learn about and engage in basketball activities, develop their interest in sports, and cultivate positive values and attitudes through participation in sports activities.	Physical Education	14	\$4,365.00			<b>√</b>		
3	Girls Volleyball Club To enable more students to, beyond physical education lessons, learn about and engage in volleyball activities, develop their interest in sports, and cultivate positive values and attitudes through participation in sports activities	Dhysical	12	\$3,564.00			<b>√</b>		
4	Career Sparkle for all S.3 Students To enhance students' understanding of the workplace and industry, and establish positive values and attitudes towards careers	Others, please specify: Career	42	\$4,620.00					<b>✓</b>
5	S5 Relaxation Day To release stress and enjoy life through different interesting relaxing activities:	Moral, Civic and National Education	39	\$4,034.50		✓			
6	Girls Basketball Team To enable more students to learn about and engage in basketball activities, develop their interest in sports, and cultivate positive values and attitudes through participation in sports activities.	Physical Education	19	\$9,716.00			<b>√</b>		
- /	Girls Basketball Team To enable more students to learn about and engage in basketball activities, develop their interest in sports, and cultivate positive values and attitudes through participation in sports activities.	Physical Education	10	\$3,953.00			<b>√</b>		

	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	Person-times <sup>1</sup> of student beneficiaries	Actual Expenses (\$)	Essential Learning Experiences  (Please put a ✓ the appropriate box(es);  more than one option can be selected)				
No.					Intellectual Development (closely linked with curriculum)	<u>V</u> alues Education	Physical and Aesthetic Development	Community <u>S</u> ervice	<u>C</u> areer-related Experiences
8	Girls Volleyball Club To enable more students to, beyond physical education lessons, learn about and engage in volleyball activities, develop their interest in sports, and cultivate positive values and attitudes through participation in sports activities	Physical	12	\$3,840.00			✓		
9	School Band To enhance the technical skills of instrumental- interested students, to provide a platform for them to communicate with common interest and promote their learnings	Arts (Music)	13	\$10,100.00			<b>~</b>		
10	Life and Death Education To organize workshops and talks for students in order to enhance students' understanding of the concept of living and dying, developing a holistic life view and paving the way for coping with challenges in life.	Values Education	229	\$7,815.70		✓			
11	S4 Social Service Scheme Committee would coordinate with the NGO and Extra-curricular Activities Committee to launch the Service-Learning Program. Students can reflect on the knowledge and skills learnt in class and explore their own potential.	Values Education	44	\$9,913.80				<b>√</b>	
12	=	Physical Education	19	\$9,716.00			<b>√</b>		
13	F1 Positive Thinking Workshop To invite an NGO to organize a workshop for S.1 students in order to enhance students' problem-solving ability, cognitive flexibility, self-awareness and self-acceptance.	Values Education	45	\$7,140.50		✓			

	Brief Description and Objective of the Activity			Actual Expenses	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				
No.		fill in the domain of the activity as appropriate)	student beneficiaries	(\$)	<u>I</u> ntellectual Development (closely linked with curriculum)	<u>V</u> alues Education	Physical and Aesthetic Development	Community <u>S</u> ervice	<u>C</u> areer-related Experiences
14	School Band To enhance the technical skills of instrumental-interested students, to provide a platform for them to communicate with common interest and promote their learnings	Arts (Music)	12	\$11,475.00			<b>√</b>		
15	School Band To enhance the technical skills of instrumental-interested students, to provide a platform for them to communicate with common interest and promote their learnings	Arts (Music)	13	\$4,150.00			<b>√</b>		
(Please in	sert rows above if the space provided is insufficient	t.)	14						
	Expens	es for Category 1	545	\$96,503.50					
2. <u>Non-L</u>	ocal activities: To subsidise students with finance	ial needs to particip	oate in non-local ex	schange activities or	non-local competi	itions			
1	Taiwan Higher Education Study Tour Broaden students' horizons, understand overseas education opportunities		14	\$32,116.15					✓
2									
3									
4									
(Please in	sert rows above if the space provided is insufficient	t.)							
	Expens	14	\$32,116.15						
3. To sub	3. To subsidise students with financial needs to purchase basic and essential learning materials and equipment for participating in life-wide learning activities								
1									
2									
3									
(Please in	sert rows above if the space provided is insufficient	t.)							
	Expens	es for Category 3	0	\$0.00					
		559	\$128,619.65						

<sup>1:</sup> Person times of student beneficiaries in this column refers to the sum of student beneficiaries participating in each activity, i.e. a student beneficiary participating in more than one activity can be counted more than once.

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